

# Accessing Portfolio Framework Source Code

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In order to access the Portfolio Framework source code when debugging your Navigator project, do the following:

1. Open the AdobeAcrobatPortfolioSDK zip file.
2. Extract the contents of "PortfolioFrameworkSources.zip" from the "Sources" folder in the SDK and place them in a local folder. Remember where you have placed them.
3. In Flash Builder 4, go to Project > Properties and select "Flex Library Build Path" from the list in the left panel.
4. Select the "Library path" tab in the Flex Library Build Path panel on the right.
5. Expand the "libs" folder in the list of build path libraries.
6. Expand "PortfolioFramework.swc" under the libs folder
7. Select "Source attachment: (None)" and click the "Edit..." button on the right
8. In the Edit Folder path dialog, click "Browse..." and go to the folder where you placed the contents of PortfolioFrameworkSources.zip in step 1.
9. Click "OK" to dismiss the Edit Folder Path dialog, and "OK" again to dismiss the properties dialog.

PortfolioFramework sources should now be visible when debugging your Navigator code. In addition, when adding custom skins from the New MXML Skin wizard, PortfolioFramework skin classes can be used as starting points by entering the appropriate skin class in the "Create as a copy of" field.