

Command Tag	Command Description
<Table Loop></Table Loop>	Loop tables
<RTable Loop></RTable Loop>	Loop tables and related tables
<If Table Loop></If Table Loop>	Loop tables – conditional
<Loop></Loop>	Loop table-fields
<If Loop></If Loop>	Loop table-fields – conditional
<Database> <Head> <Owner> <OwnerU> <Table> <TableU> <DHead> <DOwner> <DOwnerU> <DTable> <DTableU> <DRField> <DRType> <ConnectionString> <CConnectionString> <Comment> <iVarA=[?]> <iVarB=[?]> <iVarC=[?]> <iVarD=[?]> <iVarE=[?]> <GoToRow[?]> <Open Tag=[?]> <Close Tag=[?]>	Database name Table caption Table owner Replace spaces with under-score Table Replace spaces with under-score Detail Table caption Detail Table owner Replace spaces with under-score Detail Table Replace spaces with under-score Detail Table - Related Field Detail Table – Related Field Type Database connection string Database connection string for C# Comment Declare A as integer = ? Declare B as integer = ? Declare C as integer = ? Declare D as integer = ? Declare E as integer = ? Go-To-Row in loop Change opening bracket of tag Change closing bracket of tag
<Table Loop> <Database> <Head> <Owner> <OwnerU> <Table> <TableU> <ConnectionString> <CConnectionString> </Table Loop>	Database name Table caption Table owner Replace spaces with under-score Table Replace spaces with under-score Database connection string Database connection string for C#
<RTable Loop> <Owner> <OwnerU> <Table> <TableU> </RTable Loop>	Table owner Replace spaces with under-score Table Replace spaces with under-score

<If Table Loop> <IsIdentityCount> <IsNotIdentityCount> <IsPKeyCount> <IsNotPKeyCount> <IsFKeyCount> <IsNotFKeyCount> </If Table Loop>	Returns true, if identity field > 0 Returns true, if identity field = 0 Returns true, if primary key > 0 Returns true, if primary key = 0 Returns true, if foreign key > 0 Returns true, if foreign key = 0
<Loop> <Database> <Head> <Owner> <OwnerU> <Table> <TableU> <ConnectionString> <CSCConnectionString> <Field> <FieldU> <FieldC> <FieldD> <Length> <VBType> <CSType> <RFieldVBType> <RFieldCSType> <RDisplayFieldVBType> <RDisplayFieldCSType> <SQLType> <Convert> <ConvertRDisplayField> <ROwner> <RTable> <RField> <RLength> <RDisplayField> <RDisplayFieldType> <RDisplayFieldLength> <RDisplayFieldSQLType> <ROwnerU> <RTableU> <RFieldU> <RDisplayFieldU> <MiscTag> <ColNo> <DecimalPlaces> <SF[?]> <Skip[?]> <iVarA=+[?]> <iVarB=+[?]> <iVarC=+[?]> <iVarD=+[?]> <iVarE=+[?]> <iVarA> <iVarB> <iVarC>	Database name Table caption Table owner Replace spaces with under-score Table Replace spaces with under-score Database connection string Database connection string for C# Field Replace spaces with under-score Field caption Field description Field length Returns VB-type for SQL-type Returns C#-type for SQL-type Returns VB-type for SQL-type Returns C#-type for SQL-type Returns VB-type for SQL-type Returns C#-type for SQL-type SQL-type Convert to VB-Type Convert to VB-Type Related table owner Related table Related field Related field length Combo-box display field Combo-box display field type Combo-box display field length Combo-box display field SQL-type Replace spaces with under-score Replace spaces with under-score Replace spaces with under-score Replace spaces with under-score Miscellaneous Tag Grid Column Number Decimal places Skip only first ? Skip Integer A = A + ? Integer B = B + ? Integer C = C + ? Integer D = D + ? Integer E = E + ? Returns value of integer A Returns value of integer B Returns value of integer C

<IsDecimal>	Returns true / false
<IsNotDecimal>	Returns true / false
<IsCurRow=[?]>	Returns true / false
<IsCurRow<>[?]>	Returns true / false
<IsBit>	Returns true / false
<IsNotBit>	Returns true / false
<IsTinyInt>	Returns true / false
<IsNotTinyInt>	Returns true / false
<IsSmallInt>	Returns true / false
<IsNotSmallInt>	Returns true / false
<IsInt>	Returns true / false
<IsNotInt>	Returns true / false
<IsBigInt>	Returns true / false
<IsNotBigInt>	Returns true / false
<IsSmallMoney>	Returns true / false
<IsNotSmallMoney>	Returns true / false
<IsFloat>	Returns true / false
<IsNotFloat>	Returns true / false
<IsReal>	Returns true / false
<IsNotReal>	Returns true / false
<IsDateTime>	Returns true / false
<IsNotDateTime>	Returns true / false
<IsSmallDateTime>	Returns true / false
<IsNotSmallDateTime>	Returns true / false
<IsChar>	Returns true / false
<IsNotChar>	Returns true / false
<IsVarChar>	Returns true / false
<IsNotVarChar>	Returns true / false
<IsNChar>	Returns true / false
<IsNotNChar>	Returns true / false
<IsNVarChar>	Returns true / false
<IsNotNVarChar>	Returns true / false
<IsImage>	Returns true / false
<IsNotImage>	Returns true / false
<IsMiscTag>	Returns true / false
<IsNotMiscTag>	Returns true / false
<IsUniqueIdentifier>	Returns true / false
<IsNotUniqueIdentifier>	Returns true / false
<IsDate>	Returns true / false
<IsNotDate>	Returns true / false
<IsDateTime2>	Returns true / false
<IsNotDateTime2>	Returns true / false
<IsDateTimeOffset>	Returns true / false
<IsNotDateTimeOffset>	Returns true / false
<IsTime>	Returns true / false
<IsNotTime>	Returns true / false
<IsXML>	Returns true / false
<IsNotXML>	Returns true / false
<IsNullable>	Returns true / false
<IsNotNullable>	Returns true / false
<IsMaster>	Returns true / false
<IsNotMaster>	Returns true / false
<IsDetail>	Returns true / false
<IsNotDetail>	Returns true / false
</If Loop>	