

LIBOBFUSCATE v2.00 REFERENCE MANUAL

Advanced file & text locking made easy, safe and free

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to embedded@embeddedsd.net

LIBOBFUSCATE HOMEPAGE

Derived projects: [OPENPUFF](#) [MULTIOBFUSCATOR](#)



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LEGAL REMARKS

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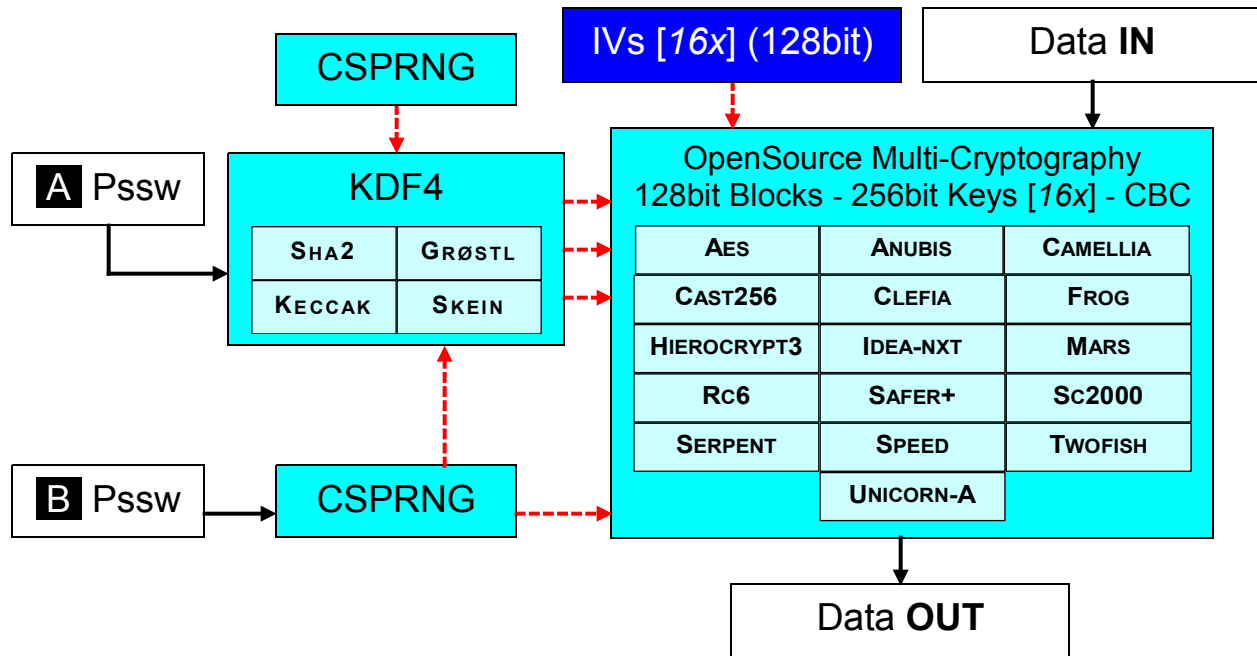
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PROGRAM ARCHITECTURE

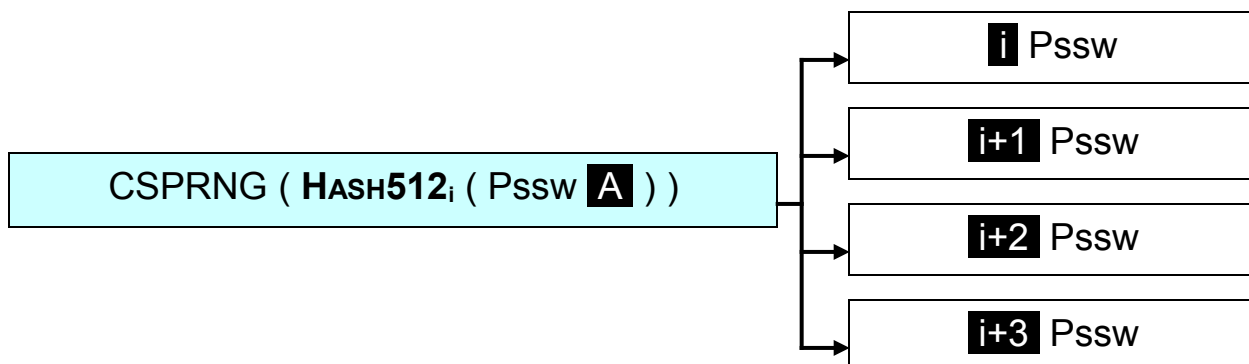
libObfuscate implements multi-cryptography (an advanced kind of [PROBABILISTIC ENCRYPTION](#)) joining 16 open-source block-based modern cryptography algorithms, chosen among [AES-PROCESS](#), [NESSIE-PROCESS](#) and [CRYPTREC-PROCESS](#). Cypher-Block-Chaining (CBC) wraps these block-based algorithms, letting them to behave as stream-based algorithms.



Multi-cryptography setup is a 4 step process

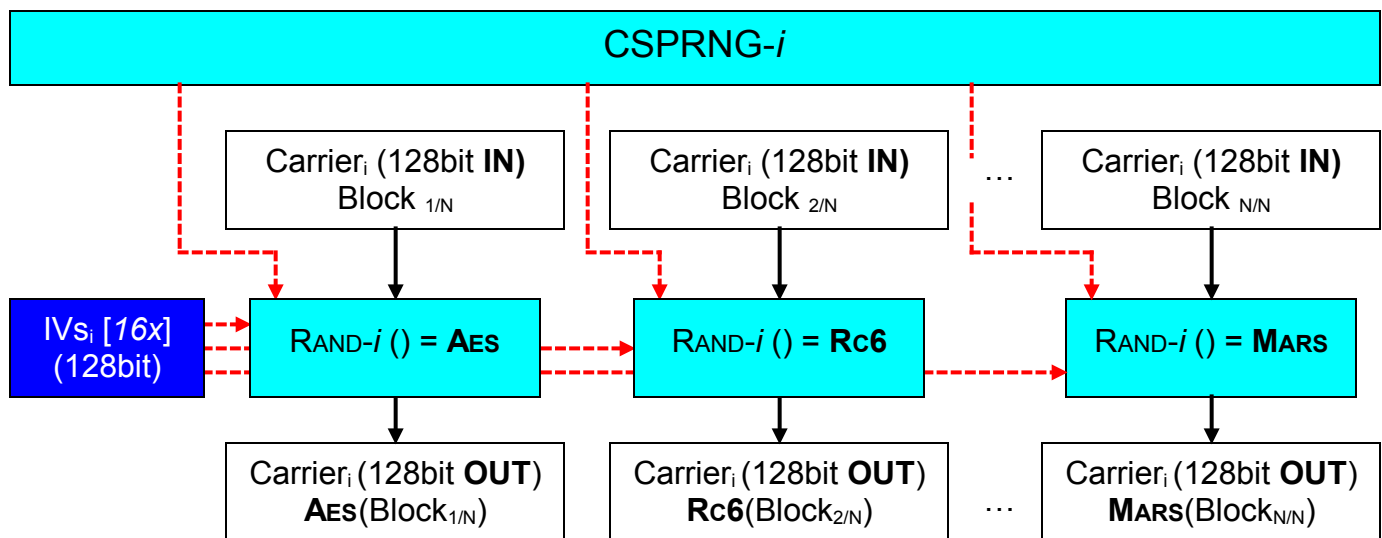
- a random initialization vector array (16 x 128bit) is associated to each carrier
- a pseudo random engine (CSPRNG) is seeded using password (**B**)
- password (**A**) is extended (**KDF4**) using 4 open-source modern 512bit hashing algorithms, taken from [SHA2](#) and [SHA3](#). Each hash generates four 256bit keys

$$\begin{aligned} Pssw(1) | (2) | (3) | (4) &= Rand(Sha2(Pssw(A))) \\ Pssw(5) | (6) | (7) | (8) &= Rand(Gr0stl(Pssw(A))) \\ Pssw(9) | (10) | (11) | (12) &= Rand(Keccak(Pssw(A))) \\ Pssw(13) | (14) | (15) | (16) &= Rand(Skein(Pssw(A))) \end{aligned}$$
- resulting key array (16 x 256bit) is associated to each cipher using the CSPRNG



Cryptography is a multi step process

- each data gets a global setup
 $Setup = \{ \{ IV \}, CSPRNG, \{ Key \} \}$
- each cipher gets an independent setup
 $Cipher_j = \{ IV_j, Key_j \}$
- each data block is processed with a different cipher, selected using the CSPRNG
 $CryptedBlock_k = r \leftarrow Rand-i () ; Cipher_r (IV_r, Key_r, Block_k)$



- cryptography setup and CSPRNG setup get two independent passwords
- each implemented cipher gets a different IV and key
- CSPRNG behaves like an [ORACLE](#) that feeds the cryptography engine during all his choices (which key has to be associated to which cipher, which cipher has to be applied to which data block, ...)

