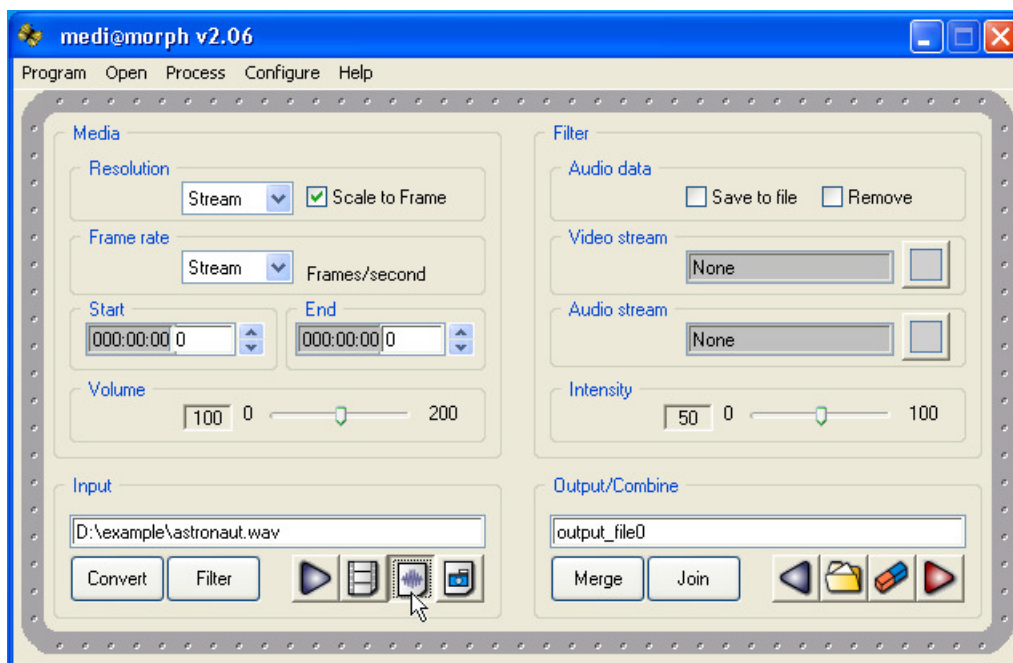# Working with medi@morph : part 2

In this example, echo will be added to the audio track "astronaut.wav". The final process result will be merged with the video file "astronaut.avi" to create a new media file. Screen shots will be added where appropriate.

Requirements

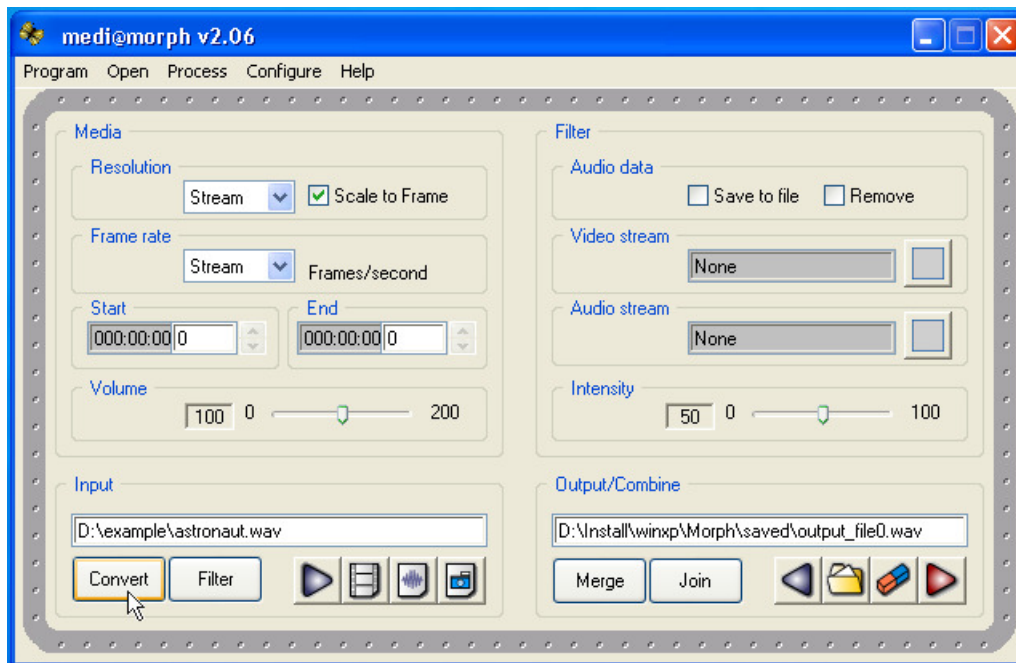*medi@morph* – Media processing tool by Anetac Software.

Loading audio files

The ⎍ button is used to load audio files into the program *Input* box. Pressing this button brings up the system file search menu. Only files with the ".wav" file extension are shown. All other file types are filtered out. Find "astronaut.wav" and click "OK". In this example, the path to this file is "D:\example\astronaut.wav".
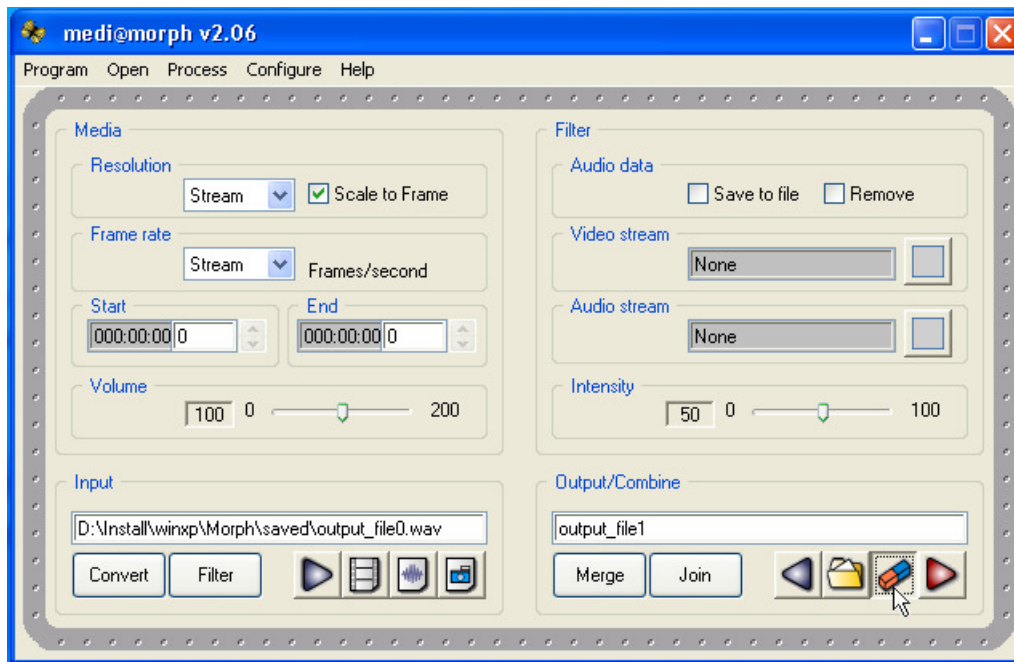
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Filtering audio files

Only 16-Bit CD quality audio files can be filtered. You can convert uncompressed audio files to 16-Bit CD quality using medi@morph. You can use our free conversion utility (MJ Pegger) to decompress your WAV audio files if required. Since our input file is an 8-Bit sample, we'll have to convert it. Click the convert button to do this.
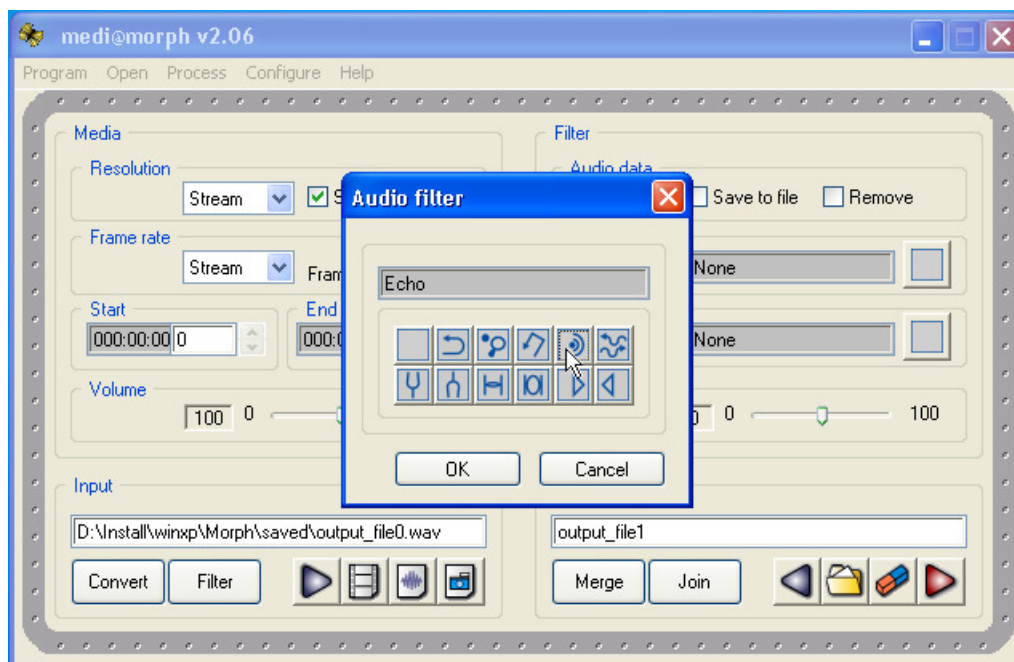

The ◁ (left copy) button allows you to send your output file back to the input entry box with a single click. Click on this button to use your converted audio file as an input source for a new filter operation.
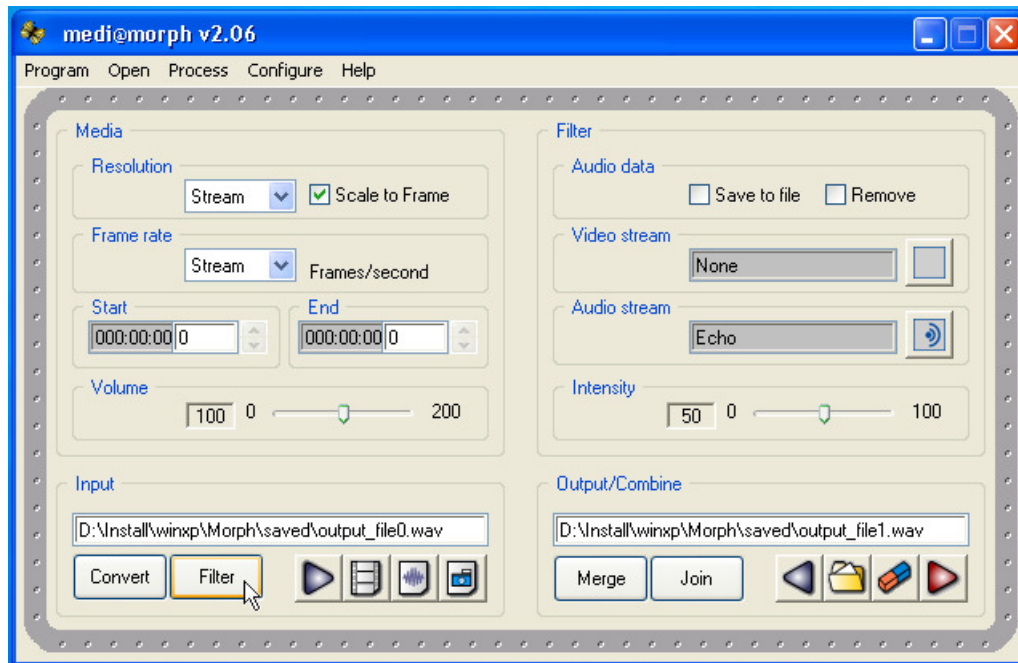
The ✐ (erase) button automatically creates a new output file name for you. Click on this button to create a new name for the second output file you are about to create.
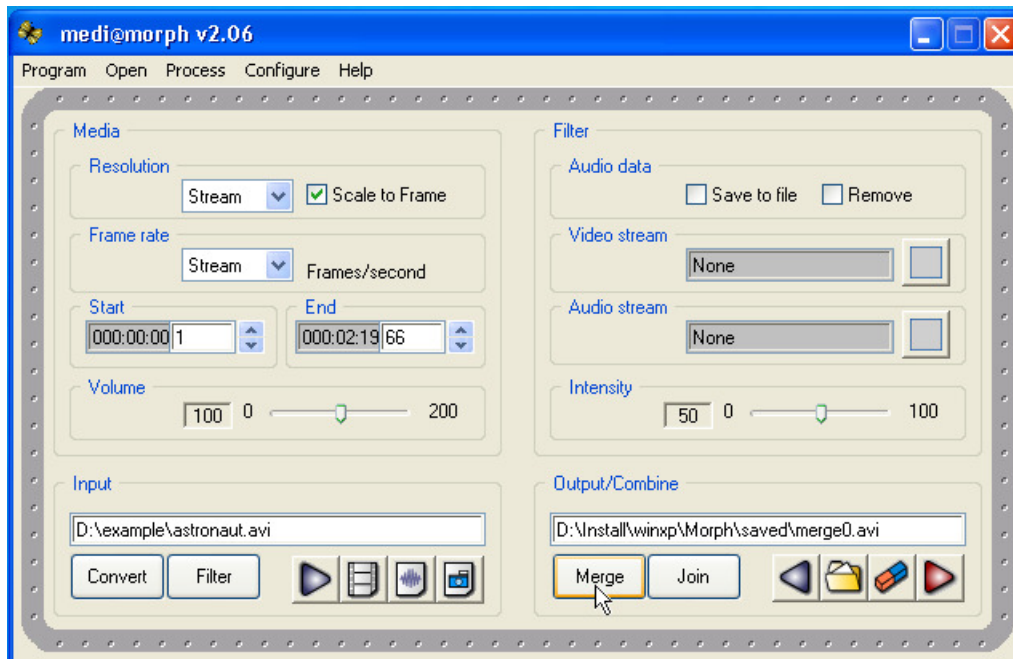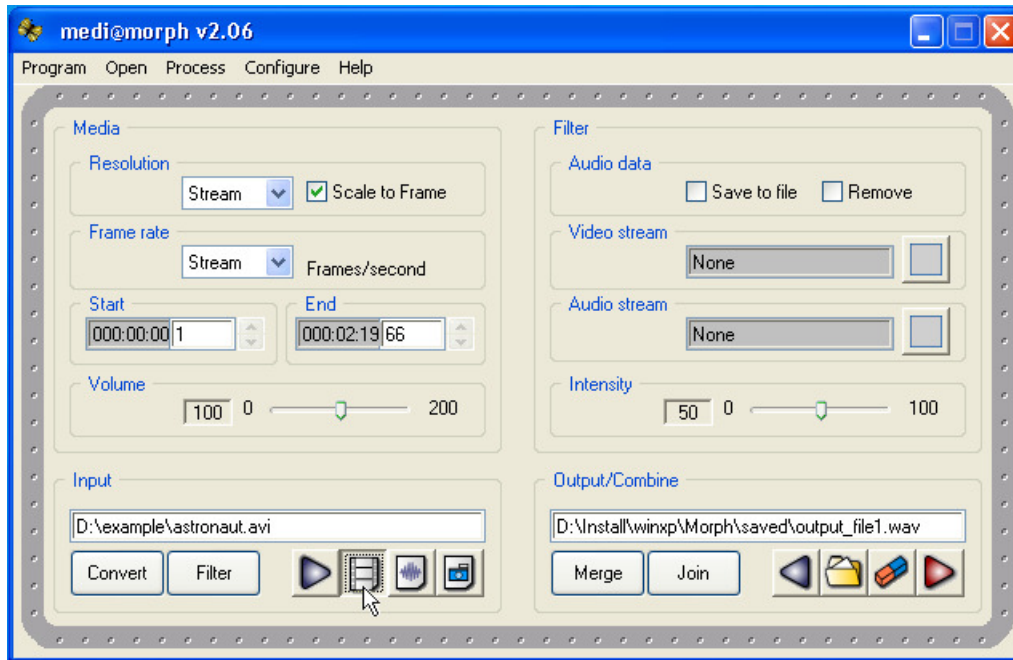
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You are now ready to add the "Echo" filter to your second output file. Select this filter using the audio Stream box. If volume clipping occurs, adjust the volume setting and try again.
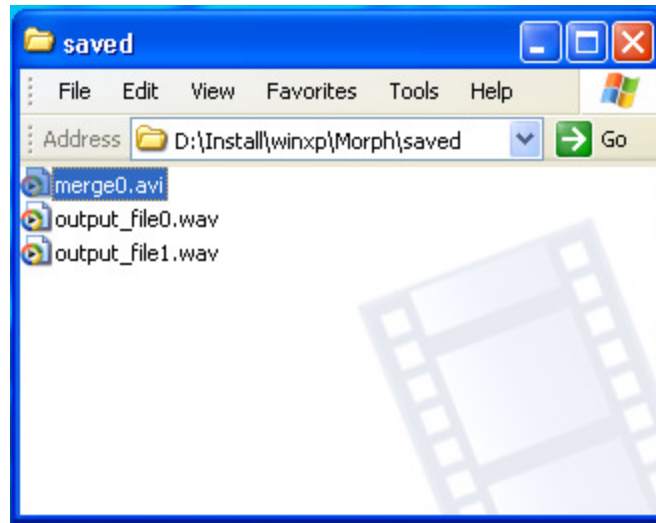

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Click on the filter button to create your new file result. A version of the file "astronaut.wav" should now be located in your configured "Save" directory. This file will now be used as background audio for the file "astronaut.avi".

Load the file "astronaut.avi" into the input entry box by using the ⊞ button and click on the merge button to combine audio and video data into one file.

The merged media file result should now be located in your configured "Save" directory.

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This is the end of working with medi@morph, part 2. This article explains the audio filtering, and media merge options. We hope this information has been useful. Next, we're going to look at using a picture file to create a video title message.

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