

THE SEQUETRON QUICK START

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INITIAL SETUP

1. Connect MIDI-Out from your MIDI keyboard to PC MIDI-In.
2. Connect PC MIDI-Out to MIDI-In on your MIDI sound generator.
3. Disable 'local control' if your keyboard & sound generator are in one box.

4. Start the Sequetron and check the input & output shown in the ports section are correct for your keyboard & sound generator. If not, please see the initial setup in the Tutorial for more details.

5. Click 'Calibrate...' in the ports section, then press the **lowest** C on your MIDI keyboard. This key will be called cmd (command) in the following steps.

6. Click the Run button in the control section of the display.

At this point the MIDI keyboard will be in 'live' mode; the input line in the control section will display 'Live', and all keys **except** cmd should play your synth/sound device as normal. Check them out, but **do not** press the cmd key.

If the live keys are not working, please see the initial setup in the Tutorial for more details *before* proceeding.

If everything worked ok, click the menu option 'Config, Save as default...', which will allow you to skip this Setup section when you next start the program.

Note: The program starts in *novice* mode with fewer options; the window title bar will indicate this. More details are at the end of this document.

The following steps are for 'quick starting' without too much detail. If you need more explanation, please use the Tutorial instead.

It is strongly recommended you mark the keys somehow; use a wax pencil or print one of the supplied templates. The novice template is suitable for both the LE & full versions.

Here's an example of octave 1; the lines on each key represent the various modes...

esc esc cmd	play play -	mute	rec +	stop 0	seq 1 1	seq 2 2	seq 3 3	seq 4 4	5	6	7	allbut 8
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...these will be explained later along with keyboard diagrams like this. This example shows 'command' mode.

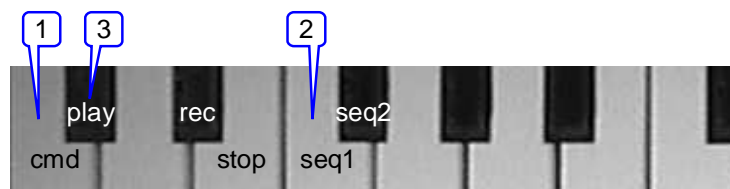


PLAYBACK EXAMPLE

The keyboard **must** be in 'live' mode before proceeding; if not, press the cmd key.

The sequences (tracks) are displayed in rows; they are all empty apart from sequence 1 which is pre-loaded with a metronome beat.

Start this sequence running by pressing keys 1 to 3 **in order**. A *single* key press is required for each, as fast or as slow as you like. You don't have to hold the keys down, but it won't matter if you do. It's the **order** of key presses which matters.



Sequence 1 (metronome) will start playing. As soon as you press the play key (3), you're back in live mode, so you can play the keyboard as normal using any keys **except** cmd.

If this doesn't work, ensure the input line in the control section displays 'Live' (by pressing cmd if necessary), then press keys 1 to 3 again. If you're still stuck, please try the Tutorial as this provides more background information which may help.

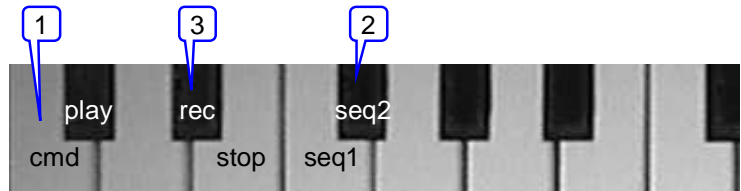
The metronome notes & velocity can be changed via drop-down boxes when the Sequetron is stopped. More options are available when novice mode is turned off.

RECORDING EXAMPLE

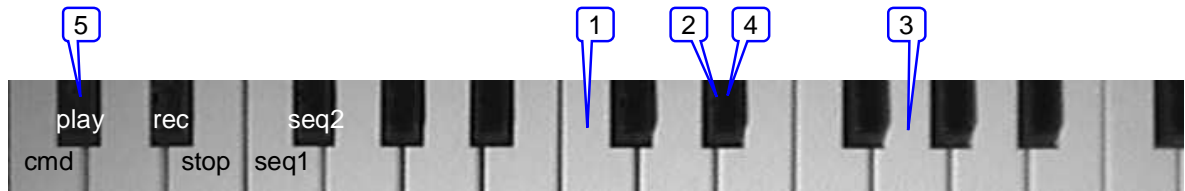
The keyboard **must** be in 'live' mode before proceeding; if not, press the cmd key.

Start the metronome sequence as above if not already started.

Prepare sequence 2 for recording by pressing keys 1 to 3 in order...



Record a 4-note C-minor pattern by pressing the following **five** keys in order, keeping all five key-presses in time with the metronome. The recording starts as soon as you press the first key (1), so if your keyboard skills are as bad as mine, get your fingers hovering over the keys first - timing is critical here, and you may need two hands!



The recording should start looping in sync with the metronome as soon as press the play key (5). At this point, you're back in live mode, so you can play as normal using any keys **except** cmd.

If you get in a knot before you get to (5), just press cmd to abort the recording. It will return to live mode so you can try again.

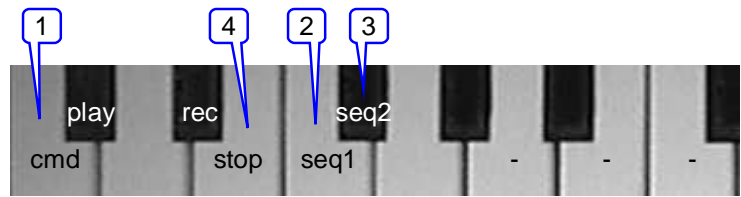
If you've pressed (5) and the recording sounds wrong, you'll need to stop the sequence first before recording over it again. The next section shows how to stop sequences.

If you can't get the hang of recording this, the sequence can be loaded from one of the built-in patterns. Stop the sequence first, then click 'File, Load built-in patterns, Quick start' (if you see a warning about the metronome, just click OK).

You can record anything you like, but all notes are quantised to 1/8th notes so may not sound right if played too fast. This setting cannot be changed in novice mode.

STOPPING EXAMPLE

To stop both sequences, press keys 1 to 4 in order.



The sequences should stop at the end of their cycles.

To stop seq1 only, press keys 1, 2 & 4 in order.

To stop seq2 only, press keys 1, 3 & 4 in order.

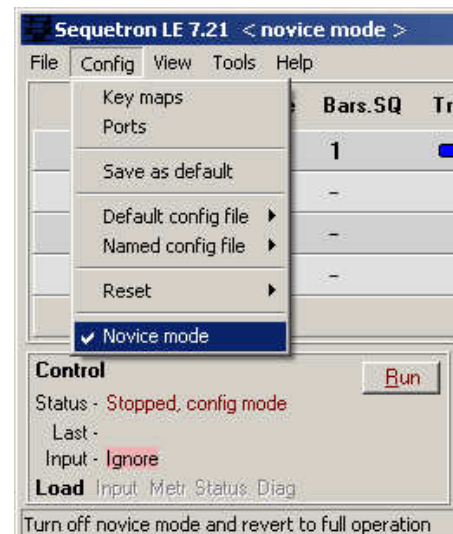
NOVICE MODE

This mode has a simpler screen layout and just enough commands for the Quick Start & Tutorial. A novice keyboard template is also included in the Templates document.

You don't *have* to use this mode for the Quick Start & Tutorial, but it will prevent unexpected things happening if you press the wrong keys!

You can turn off novice mode via the config menu whenever the Sequetron is stopped.

Note: if you switch modes, please repeat the setup steps and re-save the config.



WHAT NEXT?

If you don't like manuals, please try and read at least the Overview guide, then work through the Tutorial to get the most out of the Sequetron.